

## Vector Multiplication

There are two ways mathematicians define vector multiplication. The first is the "dot product"

### The Dot Product

The dot, inner, or scalar product is relatively simple. For two vectors,  $\vec{u}$  and  $\vec{v}$  the inner product is

$$\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + u_3 v_3$$

Ex. 1 Find the inner product of  $\vec{u} = \langle 1, 3, -3 \rangle$  &  $\vec{v} = \langle 2, 8, 1 \rangle$

$$\begin{aligned}\vec{u} \cdot \vec{v} &= \langle 1, 3, -3 \rangle \cdot \langle 2, 8, 1 \rangle \\ &= (1 \cdot 2) + (3 \cdot 8) + (-3 \cdot 1) = 39\end{aligned}$$

### Useful Properties

$$\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$$

$$\vec{u} \cdot (\vec{v} + \vec{w}) = \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w}$$

$$(c\vec{u}) \cdot \vec{v} = c(\vec{u} \cdot \vec{v}) = \vec{u} \cdot (c\vec{v})$$

$$(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$$

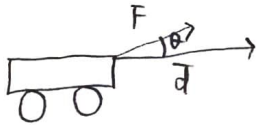
The dot product has an alternative definition.

$$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos(\theta)$$

where  $\theta$  is between  $0^\circ + 180^\circ$  and is the angle between the two vectors.

ex. 2 A wagon is pulled 100m by a 70N force applied at  $35^\circ$  above horizontal. What is the work done?

$$\begin{aligned}W &= \vec{F} \cdot \vec{d} = |\vec{F}| |\vec{d}| \cos(\theta) = (70\text{N})(100\text{m}) \cos(35^\circ) \approx 5734\text{Nm} \\ &= 5734\text{J}\end{aligned}$$



### Test for Orthogonality

Two vectors are perpendicular iff their dot product is 0.

$$\vec{u} \perp \vec{v} \quad \text{iff} \quad \vec{u} \cdot \vec{v} = 0$$

Ex. 3 Show that  $2\hat{i} + 2\hat{j} - \hat{k}$  and  $5\hat{i} - 4\hat{j} + 2\hat{k}$  are orthogonal.

$$\begin{aligned}(2\hat{i} + 2\hat{j} - \hat{k}) \cdot (5\hat{i} - 4\hat{j} + 2\hat{k}) &= 2 \cdot 5 + 2(-4) + (-1)2 \\ &= 10 - 8 - 2 = 0 \\ &\therefore \perp\end{aligned}$$

Ex. 4 Find the angle between  $\vec{u} = \langle 2, 2, -1 \rangle$  &  $\vec{v} = \langle 5, -3, 2 \rangle$

$$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos(\theta)$$

$$\cos(\theta) = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|}$$

$$\vec{u} \cdot \vec{v} = \langle 2, 2, -1 \rangle \cdot \langle 5, -3, 2 \rangle = 10 - 6 - 2 = 2$$

$$|\vec{u}| = \sqrt{2^2 + 2^2 + (-1)^2} = 3$$

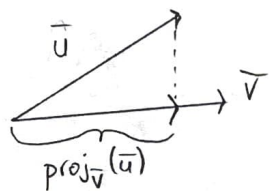
$$|\vec{v}| = \sqrt{5^2 + (-3)^2 + (2)^2} = \sqrt{38}$$

$$\cos(\theta) = \frac{2}{3 \cdot \sqrt{38}}$$

$$\theta = \cos^{-1}\left(\frac{2}{3 \cdot \sqrt{38}}\right) \approx 1.46 \approx 84^\circ$$

### Projections

It is often useful to look at projections of one vector onto another.



$$\text{proj}_{\vec{v}}(\vec{u}) = \left(\frac{\vec{v} \cdot \vec{u}}{|\vec{v}|}\right) \frac{\vec{v}}{|\vec{v}|} = \frac{\vec{v} \cdot \vec{u}}{|\vec{v}|^2} \vec{v} \quad \text{vector projection}$$

The length of this vector projection is the scalar projection

$$\text{comp}_{\vec{v}}(\vec{u}) = \frac{\vec{v} \cdot \vec{u}}{|\vec{v}|}$$

Ex. 5 Find the scalar and vector projection of  $\vec{u} = \langle 1, 1, 2 \rangle$  on to

$$\vec{v} = \langle -2, 3, 1 \rangle$$

$$\text{comp}_{\vec{v}}(\vec{u}) = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|} = \frac{(1 \cdot -2) + (1 \cdot 3) + (2 \cdot 1)}{\sqrt{(-2)^2 + 3^2 + 1^2}} = \frac{-2 + 3 + 2}{\sqrt{14}} = \frac{3}{\sqrt{14}}$$

$$\text{proj}_{\vec{v}}(\vec{u}) = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|} \frac{\vec{v}}{|\vec{v}|} = \frac{3}{\sqrt{14}} \frac{\langle -2, 3, 1 \rangle}{\sqrt{14}} = \frac{3 \langle -2, 3, 1 \rangle}{14}$$

$$\text{proj}_{\vec{v}}(\vec{u}) = \left\langle -\frac{3}{7}, \frac{9}{14}, \frac{3}{14} \right\rangle$$

### The Cross Product

The second kind of vector multiplication is the "cross product". This is more complicated to compute.

$$\begin{aligned} \vec{u} \times \vec{v} &= (u_2 v_3 - u_3 v_2) \hat{i} + \\ &\quad - (u_1 v_3 - u_3 v_1) \hat{j} + \quad \text{Note the minus} \\ &\quad + (u_1 v_2 - u_2 v_1) \hat{k} \end{aligned}$$

I prefer using the "determinant" method.

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix} \hat{i} - \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} \hat{j} + \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix} \hat{k}$$

$$\begin{aligned} &= (u_2 v_3 - u_3 v_2) \hat{i} + \\ &\quad - (u_1 v_3 - u_3 v_1) \hat{j} + \\ &\quad + (u_1 v_2 - u_2 v_1) \hat{k} \end{aligned}$$

Ex. 6 Given  $\vec{u} = \langle 1, 3, 4 \rangle$  &  $\vec{v} = \langle 2, 7, -5 \rangle$  find  $\vec{u} \times \vec{v}$  &  $\vec{v} \times \vec{u}$

$$\begin{aligned} \vec{u} \times \vec{v} \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 3 & 4 \\ 2 & 7 & -5 \end{vmatrix} &= [(3 \cdot -5) - (4 \cdot 7)] \hat{i} - [(1 \cdot -5) - 4 \cdot 2] \hat{j} + [(1 \cdot 7) - (3 \cdot 2)] \hat{k} \\ &= (-15 - 28) \hat{i} - (-5 - 8) \hat{j} + (7 - 6) \hat{k} = \boxed{-43 \hat{i} + 13 \hat{j} + \hat{k}} \end{aligned}$$

$$\begin{aligned} \vec{v} \times \vec{u} \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 7 & -5 \\ 1 & 3 & 4 \end{vmatrix} &= [(7 \cdot 4) - (-5 \cdot 3)] \hat{i} - [(2 \cdot 4) - (-5 \cdot 1)] \hat{j} + [(2 \cdot 3) - (7 \cdot 1)] \hat{k} \\ &= (28 + 15) \hat{i} - (8 + 5) \hat{j} + (6 - 7) \hat{k} = \boxed{43 \hat{i} - 13 \hat{j} - \hat{k}} \end{aligned}$$

## Useful Properties

$$\bar{u} \times \bar{v} = -\bar{v} \times \bar{u}$$

(anti-commutative)

$$(c\bar{u}) \times \bar{v} = c(\bar{u} \times \bar{v}) = \bar{u} \times (c\bar{v})$$

$$\bar{u} \times (\bar{v} + \bar{w}) = \bar{u} \times \bar{v} + \bar{u} \times \bar{w}$$

$$(\bar{u} + \bar{v}) \times \bar{w} = \bar{u} \times \bar{w} + \bar{v} \times \bar{w}$$

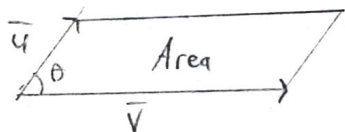
$$\bar{u} \times \bar{u} = \emptyset$$

## Orthogonality and angles and areas

$\bar{u} \times \bar{v}$  is orthogonal to both  $\bar{u}$  &  $\bar{v}$ . This can be used to create orthogonal vectors.

Also,

$|\bar{u} \times \bar{v}| = |\bar{u}| |\bar{v}| \sin(\theta) = \text{Area of parallelogram defined by } \bar{u} \text{ & } \bar{v}$



$\bar{u}$  &  $\bar{v}$  are parallel iff  $\bar{u} \times \bar{v} = \emptyset$

## Scalar Triple Product

There are different ways to combine inner and cross products. One useful one is the scalar triple product:

$$= \bar{u} \cdot (\bar{v} \times \bar{w})$$

This is important because this product finds the volume of a parallelepiped defined by  $\bar{u}$ ,  $\bar{v}$ , &  $\bar{w}$ .

Ex. 7 Find the volume of the parallelepiped defined by  $\bar{u} = \langle 5, 1, 3 \rangle$ ,

$$\bar{v} = \langle 2, 4, 3 \rangle, \text{ & } \bar{w} = \langle 1, 3, 9 \rangle$$

$$\bar{v} \times \bar{w} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 4 & 3 \\ 1 & 3 & 9 \end{vmatrix} = [(4 \cdot 9) - (3 \cdot 3)]\hat{i} - [(2 \cdot 9) - (3 \cdot 1)]\hat{j} + [2 \cdot 3 - 4 \cdot 1]\hat{k}$$
$$= 27\hat{i} - 15\hat{j} + 2\hat{k}$$

$$\bar{u} \cdot (\bar{v} \times \bar{w}) = \langle 5, 1, 3 \rangle \cdot \langle 27, -15, 2 \rangle = 126$$

$$V = |\bar{u} \cdot (\bar{v} \times \bar{w})| = 126$$